



OFFICIAL SHOW GUIDE

16-17 NOVEMBER 2019





MCM COMIC CON YOUTUBE

Miss something? Check our YouTube channel for highlights from the show!

youtube.com/mcmcomiccon



CONTENTS

LOOKING FOR SOMETHING?

GUESTS

Comic Book Guestlist	27
Guestlist	28-29
Cover Artist Feature	30-31

SHOW INFORMATION

Anti Harassment	4
FAQ	6
Panel Schedule	10-13
Directory	15-17
Show Floor Map	18-19
Comic Village Map	20
Comic Village Directory	22-26

FEATURED AREA

Cosplay Central	14
Cosplay Interview	32-33
Comic Village	34

Cover illustration by Andy Williams, you can find examples of his other work on Instagram @andy_the_illustrator

ANTI-HARASSMENT POLICY

To report an incident, please alert a member of our Security Team, alternatively you can report an incident via the MCM app. Using the app, tap the Anti-Harassment icon and follow the steps under Report Harassment. Please fill out the form in as much detail as possible so we can address the situation immediately and thoroughly. If you're still in the area where the incident took place and it's safe to stay where you are, our security team will meet you there. If necessary, we will contact local law enforcement, provide escort, offer a safe place or otherwise assist those experiencing harassment to make sure they feel safe for the rest of MCM Comic Con.

We have a ZERO TOLERANCE POLICY for harassment of any kind, including but not limited to:

- Stalking
- Harassing photography or recording
- Intimidation
- Sustained disruption of panels or other events
- Offensive verbal comments
- Bathroom policing
- Physical assault
- Inappropriate physical contact
- Battery
- Unwelcome physical attention

In relation to, but not limited to:

- Appearance
- Gender identity
- Religion
- Gender presentation
- Citizenship
- Sexual orientation
- Pregnancy
- Race
- Age
- Colour
- Body size
- National origin
- Disability
- Gender

If a person engages in harassing behaviour, MCM Comic Con Staff will take prompt action in any form they deem appropriate, including expulsion from MCM Comic Con with no refund. Our policy applies to EVERYONE at the convention. Exhibitors, Fans (Attendees), Speakers, Guests, Professionals, Press, Staff, Volunteers, and Security are all subject to our anti-harassment policy and will be held to the same standards and disciplinary action.



WE'VE GOT AN APP FOR THAT!

- ✓ UP TO DATE SCHEDULES
- ✓ NEWS AND NOTIFICATIONS
- ✓ MAP AND EXHIBITOR LIST
- ✓ ALL YOUR HOPES AND DREAMS



DOWNLOAD NOW



FAQ

You have questions? We've got the answers!

WHAT TIME DOES THE SHOW OPEN AND CLOSE?

Saturday:

Priority Entry: 09:00-18:00

General Entry: 11:00-18:00

Sunday:

Priority Entry: 10:00-17:00

General Entry: 12:00-17:00

CAN I TAKE PICTURES?

You're welcome to take photographs and film at MCM Comic Con Birmingham... in fact, it'd be great if you could share your pics on Twitter with the hashtag **mcmcomiccon**. However, photography and recording may be prohibited during certain panels and screenings.

WILL I BE ON CAMERA?

We attract local, national and international media, so it's certainly a possibility. By attending MCM Birmingham, you give your consent to being photographed, filmed or otherwise recorded.

WHERE CAN I CHANGE INTO MY COSPLAY?

There are changing rooms, as well as a handy stand stocked with supplies for repairing costumes, near the Cosplay Desk, located behind Comic Village in Hall 10.

IS THERE A PLACE TO LEAVE MY STUFF?

The NEC provides cloakroom facilities at a fee of £1 per item for coats and luggage, although cameras, laptops and other electronic devices cannot be stored. This will be located next to the halls. Meanwhile, the Cosplay Desk mentioned above also allows free storage for cosplayers alongside the changing rooms.

IS THERE WIFI AT THE NEC?

Yes! The NEC offers visitors free Wi-Fi across the venue – perfect for connecting to our show app!

CAN I CHARGE MY DEVICES AT THE VENUE?

Yes! There's a secure mobile phone charging point on the Atrium between Halls 8 and 9 and there are also wall sockets available by the Take a Break areas located by Atrium 1 and Atrium 3 entrances.

WHERE CAN I GET MORE MONEY?

You'll be able to find a number of ATMs around the venue (cash withdrawal fees apply). There are also free NatWest and HSBC ATMs in the train station.

WHERE CAN I CLAIM MY LOST PROPERTY?

Please go to the Security Office at either the Piazza or Atrium. Alternatively, you can call their Lost Property Department on **0121 767 3883**.

WHERE IS THE FIRST AID POINT?

The Piazza First Aid Room will be manned at the weekend (09:00-18:00) – however, for immediate First Aid Assistance, we would recommend visitors approach the nearest security officer for help.

WILL I HAVE TO PAY EXTRA FOR STAGE EVENTS?

No! All on-stage panels and events during the show are included in the price of your MCM Comic Con Birmingham ticket. However, events that take place after MCM has closed for the evening may require purchased tickets.

WILL GUESTS SIGN AUTOGRAPHS?

Many of our guests will be available for autographs, but charges will vary per guest. Some may sign for free, although this may be limited to a promo item. Some guests may also be willing to pose for a photograph as well, but this is at the individual guest's discretion and may not be possible due to time constraints.

CAN I BRING A WEAPON?

We don't want to cramp your cosplay style, but any item that is restricted or banned by law is not welcome at our event. For safety reasons we also do not allow heavy items such as wooden baseball bats or metal replica guns, nor do we allow functioning projectile weapons. Please ensure that realistic prop guns have a brightly coloured tip. For further details, please see under 'Cosplay Central' in the 'Attractions' section of the MCM Birmingham website: mcmcomiccon.com/birmingham/attractions/214



**THE #1 WEBSITE FOR POP CULTURE
TOYS & COLLECTIBLES.**



VISIT US AT STAND 1218

THIS SHOW JUST GOT SERIOUS!



NECA

CRAFTSMANSHIP
KOTOBUKIYA

S SIDESHOW



Disney

MARVEL

**STAR
WARS**

DRAGON

MEZCOTOYZ

Dandyisland.com



EXCLUSIVE MCM MARVEL T-SHIRT

£20



£18

EXCLUSIVE MCM BIRMINGHAM T-SHIRT

EXCLUSIVE FREE PIN BADGE

Weekend ticket holders can collect their exclusive Birmingham winter themed pin badge from the MCM Official Store at stand 1820 at any time during the weekend



NEW FOR 2019

MCM COLLECTION



MARVEL COLLECTION



MAIN STAGE	10:30	11:00	12:00	13:00
	MCM's Sneak Peeks	The Inside Story of C-3PO with Anthony Daniels	Playing Games with Bryan Dechart and Amelia Rose Blaire	Big Questions
LIVE STAGE	11:30	12:30	13:30	14:30
	Drawing The World Of Riverdale	Creating The Perfect Anime Dub	Making Great Kids' Comics	Dicebreaker Presents: Come Play Codenames With Us, Live!
COSPLAY CENTRAL STAGE	11:00	11:45	13:00	14:00
	Cosplay Competitions At MCM	Steampunk Emporium	Casual Cosplay Showcase	3d Printing: The Do's, Don'ts, And Why's
WORKSHOPS	11:00	14:00	16:00	
	Cosplay Techniques: How To Make a Foam Sword (with Artyfakes)	How To Draw Like A My Little Pony Artist (with Tony Fleecs)	Breaking Into Writing For Film Magazines and Websites (with Simon Brew)	

14:00	15:00	16:30	17:00	17:45
Sean Astin: Pop Culture Legend	Star Wars Rebels Reunion	MCM Championships of Cosplay Birmingham Qualifier	Cosplay Masquerade	MCM Championships of Cosplay 2019 Final
15:30	16:30			
Don't Panic, We've Got Red Dwarf	Tips on Becoming a Professional Artist			
14:45	15:30			
Weathering Costumes & Props 101	Introducing Winston And How To Make A Big Costume			



SATURDAY PANEL SCHEDULES

MAIN STAGE	10:45	11:30	12:30	14:00
	MCM's Sneak Peeks	From The Goonies to Stranger Things: Sean Astin On-Stage	Behind The Scenes of Invasion Planet Earth	Live D&D with Oxventure
LIVE STAGE	12:30	13:30	15:00	16:00
	TomSka Presents: #CONTENT LIVE!	From Screen To Page	Spotlight on Pearl Mackie	'Mr And Mrs' With Bryan Dechart And Amelia Rose Blaire
COSPLAY CENTRAL STAGE	11:00	12:00	13:00	14:00
	The Stuff You Need To Know About Cosplay Competitions	Preparing For The Stage	Casual Cosplay Showcase	Steampunk Emporium
WORKSHOPS	11:00	14:00	15:30	
	Cosplay Techniques: How To Make a Foam Axe (with Artyfakes)	Creating Visual Effects On A Budget	How To Get Your Art To Stand Out (with Andy Williams and Dan Parent)	

16:00

Cosplay
Masquerade

15:00

Introducing
Winston And How
To Make A Big
Costume



SUNDAY PANEL SCHEDULES

COSPLAY CENTRAL

**Everything you need to know
about the new and improved
hub for cosplayers**



Take a stroll through MCM Birmingham and you'll spot thousands of people in costume, from fun off-the-peg face masks and superhero suits to meticulously-detailed, handcrafted outfits that take months to build. Cosplay Central exists for everyone who comes to the event in costume, whatever their level of interest in the hobby.

Don't miss the Cosplay Central stage, with a host of panels about everything cosplay, from crafting tips to how to prepare for cosplay competitions! The ever-popular Cosplay Masquerades also return to the main stage. Held on both Saturday and Sunday, they give cosplayers the chance to showcase their handmade costumes and amazing

performances in front of a packed audience. Saturday also sees the final finalist selected for the MCM Championships of Cosplay, and selection of the overall MCM Champion who will head to Chicago to compete in the Crown Championships of Cosplay in the spring.

Cosplay Central's dedicated team of volunteers also provide assistance to cosplayers, from changing areas and storage to supplies for emergency costume repairs and admin support for the Cosplay Masquerades. You don't have to be taking part in a Masquerade to make use of these facilities, though – they're open to anyone attending Comic Con in costume!

0-9

1 in 100	AC 13
1963 Clothing	Y3
77sdesigns	K6
8th Sin	Z1-3

A

Above and Beyond	AF 11-12, AP 4-5
Adam Brown	G 5
Adrian Crumpton	C 8-9
Adsales Adsales	BH 4
Aliens Den	P 12
All Things Vinyl Store	P 8-9
Amazing Cake Company	1730
Amazing Mystery Box	1729
Amy Blue	N 4
Anastasia Catris - Artist & Writer	P 5
Angela lindsay	Y 13-14
Anime Shop	AM 7
Animetal	Z8-10
AnimUK	BB 2
Anna Quinn	J7
Applause Store	1111
Applause Store Productions Ltd	AJ4-5, E14
Aqualab and Gelly	E10
Area 52	AA11-12
Arpad Takacs	AM9
ASIART VENTURE	AH8-9, K14
Atom Game	U 10-14, AG 3-6

B

Badboy Geek Limited	AP13
Badges and Annuals	A6-9
Bampf Limited	L12
Bara_izu	F2
Bebop	G10-14
Bekbek makes	E5
Bianca Iliescu	AR5, F4
BIG Chief Studios Ltd	T1-5
BirchamsArt	1120
Bishop, Please!	L3
Blue Grey	F12
Blue-Fayt	B10
Bluebellcelticdream	K13
Bolso	BD 2
Brambledown Designs	R1
Broadarrow Jack Leathers	N6
Buckingham Covers	Q4
Bunny's Beads	R2-3

C

Candy House Comic Co.	U2-4, BD 3, BH 1
Card Empire	AG 8-10, AD 3-5
Carolyn Edwards Art	N9
Cathryn Baker	W3
CATS PROTECTION	AD 12
Charlotte Clark Ltd	AM 5-6
CharmingSushi	AB 10-14
Cheshire's Corner	AP 11-12
ChocolateRaisinFury	Y7
CHRISSEY'S JEDI BEAR	AQ 12-13
Claudia Hahn	B1
Cleckheaton Collectibles	Y1-2
Cloctor Creations	Q5
Connor's Cosmic Heroes	AE3, E11

Console Chameleon P6-7, BC2

Crafters Companion Ltd /	
Spectrum Noir	BA3
Crafts and Wonders	BA 4
Crios	BF2
Cristianlai	D5-7
CRITIT.CO.UK	BF 3
Crypt of Geek Ltd	B7
curiouscreations	BG 2
Custom cup cake company	1519
Cutlight	AC 8

D

Dakiarts	U5
Damnation Party	E12
Dandyisland Ltd	1218
Danilo Promotions Ltd	P10
Dark Side Goodies	AQ 7-9
David Brock	N11
David Murray	AM 14
Dead Geeky	AL 1-2
Deadly	AJ 10
Deformed Bunny	T13-14
Demonhunter Bricks	AP 10
Dereks Trading Cards	X1-3
Despri Designs	Y11
Dicebreaker	1732
DJ-Retromate	G6
Dogs Trust	1518
Doki Ltd	1620
Doslacram	K5
Drawn Fresh Ltd.	AM 13

E

Eldritch Rach	E13
Emerald city cupcakes	AC 11
emily manning	G7
Emily Tabet Illustration	N7
Enemo J	F9
Enrica Martine Studios	AA 13-14
evil eye art	G8-9

F

Fanaticcupfferfish	AC3
faruku costumes	V3
Fhlostn Paradise	AC5
Firefly Art	Z4
Flash Comics	AL11-12
FRONT MISSION COLLECTABLES	Q14
Fun Hair Stuff	AD-3
Funky figures	E8, H8
Fuzzballs	AC 7

G

Gazilla	E3-4
Geek and Artsy	N10, V12-13
Geek Bureau Ltd	AD 10-11
Geek is Chic Limited	AE 12-13
Geeky Ninja	D3-4
GeekyClean	AD 13-14
GeekyCraftStuff	1210
GeenleJay	AB 8-9
Genki Gear	AF 6-7
GiGi L Illustration	AG 7
Gilles Bone Illustrations	AD 2
Ginshi & Parano Art	AE 4-5

Glitterica	P4
Gold Saucer Games	D8-10
Graceful Art	K12
Graham Young	B4
Greenfield Studio	X10-12
Grimble Comics	L1
Griming Cat Emporium	AC12
GUGUBU UK LTD	
Trading as: Estatic Arts	AK1-7, AB3-7
Guizang	AH6-7
Gundam Mad	1428

H

Handmade By Glart	N3
Handmade in the Hellmouth	W8-10
Harpys	AA6-7
HArt	J10
Heathen Wax Works	AD9
Hollie Lowry	AG1-2
Hungry4Collectables Limited	V6-9
Hunter Eve Publishing	M5

I

IC Toys	BD 1
Illustrator Jake	AD 8
Imouto Ltd	M11
In Demand Toys	1320
Inks M.D	E9
Invasion Planet Earth	1520
IPG International	
Paintball Group	1129
Ivy Moon Designs	AL8-9

J

Jake Broadhurst	T12
Japan Centre	1318
JAPAN CRAFT	BA1-2, BB3-4
Jason Wootton	F14
Jimmy's Drop Shop	S1-3
Jon Turner	Z13-14
Jose Antonio Duran Morales	AQ 3
Josh Filhol Illustration	J9

K

Kaimono	AF13-14, AJ11, E1-2
Kevin Gill	BG1
Khaos	D1-2
KiaKirkland	BC3
Kidura	AM11
Kilabitzzz Ltd	AM1
KiNi Creations	AC2
Kitsch	J1-2
Kitten Poker Ltd/ Ronin Creative	Q8
Kooma Artbooks	F8
Kyriakos Theodossiou	T10

L

L. L. McNeil	B6
LA TOYS	N13-14
Lawrence Eustace	U1
Legend Distribution	1410
Leikya	AD 1
Levarb Anime	A1-12, AK 8-10, X8
LIAM BAGNALL	P13-14
Limited Edition Comics	1319

Lisa Cummins Comics and Art	B11
Lonely Red Planet	BE1
Luke Richardson Art	Q1
Luna Lotus	Y4
Lyndsey Green Illustration	V2
Lynsey Luu	X9

M

Mad About Sport Ltd	W13-14
MadCap Comics	L8-9
Magic and Wonders	W12
magicalmaidens	AC1
Manotaur Ltd	H3
Mark Biglin	N8
Mark Bland	M12-14
Mark Guy	V1
Matt Honey	U8-9, G1-2
Maz's Boutique	BC1
Minimum Mouse	R10-12
MISHPRINT	AL4-7
Miss Rebecca Ollerton	D11
Missloutoyou	AJ8-9
Moonlume	AL10
Movie Mania	AP1-2
Movie Memorabilia	H11-14

N

Network Rail	1128
New Frontier Gifts	AN1-3
Newbury Data	
Recording Limited	1329
Nigel Moran	A5, R7
Nikita Flaherty	AC9
Noodles Klobber	Y9-10
NOVEL UK LTD	K1-2, M1-3
Nth Design	F1
Numb Thumbs	A4
nylas online	D12

O

Of course collectables	R8-9
OMGiWant	AG 11-14
OpenSource Cafe Ltd t/a sym	BH2
OSI-TOYS	Y8
Other Dimensions	T8

P

Parallel	C7-10
Parallel Worlds	S7-9
Pastoy's	B3
Patrick's Art Room	AJ6-7
Paul Butcher Illustration	AR8
Penguinsbite & Co	AM2
Pin & Tonic	V4
Pinku Kult	AL3
Pixelplayers	AC14
Pjartworks	F6
PlayBox Designs	AR7, T9
Plug N Play Entertainmen	W4-7
pop culture	AQ4-5
pop culture	H9-10
Portrait Panda LTD	J13
Press Start Gaming	R4-6
Psycho Comics	S10-12
PxCK	AP3

Q

Queer and Cute V11

R

Rachel Jane Findlay Art AM4
 RachMakes P11
 Rainbow Pixie Crafts Y12
 Rawckz AB1-2
 Reaperfox B12
 Rebecca Pugh AK11-12
 Rebel records and toys AP6-7
 Retro Arcade AR9-10, BC4
 Retro Gaming Stuff L2
 Retro Monkey Gaming AN4-6
 REVIVAL GAMES Q10-11
 RGL Customs M7
 Rhys OwenEdwards AA4-5
 RichART AJ1-3
 Richie Rich Collectables Ltd C4-6
 Ride a Wave Design AL13-14
 Rocks Comics B 5
 Rosie Cook W11
 Ry-Spirit AF4-5

S

Saa Ikol BB1
 Sarah Graley BE3
 Sarina Hyena J14
 Saturnberries AM12
 Scentopia B8
 Sezzadactyl AF8-9
 Sharon Courtney C11-12
 Sheffield Space Centre AA8-10
 ShonaMary Designs AC4, F5, J12
 shoot and scout J5-6
 Side Quest 1830
 Signing Dreams AE1-2
 Sisi Lu BD4
 Sitting Pretty 25 K7
 Sky guardians creations N5
 SM Artworks U6-7
 SockJems J11
 Sophie Eves AC6
 sorayraya AR6
 Spiro Farrugia Z5-7
 Spirituts D13
 stagman creations Y5
 Starstruck AR1
 Starzone X4-5
 Stephen Devine H4-7
 Stickymcstickerface T11
 Strange Vice N1
 STRAYLING E6
 Style By Sakura J8
 Styx AN13-14
 Sue and Mark Autographs AH1-5
 Sweet Returns AE10-11

T

Taffytown K8-11
 Tai Wai Y6
 Tea and Paintwater Art V10
 The Alchemists Cauldron AE14
 The Brotherhood Games BE2
 The Busy Bees J3-4
 The Celestial Toyshop AM8

The Charm Bracelet B 9
 The Collectable Toy Company AH13-14
 The Cosplay Company Z11-12
 The Film Cell C1-3
 The Great Toy Hunt BF1
 The Hobbit Hole
 Trinkets & Accessories AP14
 THE MONSTER COMPANY S4-6
 The Pocket Workshop M6
 The Regular Gnoll AF1
 The Retro Draughtsman AE6-8
 The Retro Stash M8-10
 The Twisted Teapot AK13-14
 The Vortex Vault E7
 The Whatnot Tree AA1-3, AN12
 The Woodland Trust P3
 TheHighlandLoch AN7
 Things from Dimension-X L13-14
 Three Darths F10
 TIGERBEE D14
 tim burridge P1
 Time Travel Toys F3
 Timeless Toys and Collectables AQ1-2
 timsbricks N2
 tinysauepanprints K3
 Toff33apple Creations V14
 Toibox X6-7
 Toytrader Q6-7
 Transylvania Wine LTD M4
 Truly Unique T6-7
 tudleys penart Q2
 TVandFilmReview.com AJ12-14
 Twilight Zone AN8-11
 Twisted Squid P2

U

UK Homeware Ltd AF2-3
 Ukiyo-e Heroes AD6-7
 Uknite The Realm Apparel G3-4
 Undead Gaming 1731
 Unit 13 Originals AP8-9
 Urban Faerie Oddities and Killerbunny W1-2

V

Villanz 1328
 VIN,ROO & Transshopuk Q 9
 Vintage Geek L 4-7

W

Weemack Creation F7
 Who's Collectables N12, Q 3
 WHOLESALE COMICS LIMITED AH10-12
 Wistmans Ltd H1-2
 WWF AM3
 www.littlefingeruk.com X13-14

Y

Yu Chen F13

Z

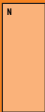
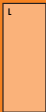
Zabalus B2
 Zhuoran Yue AQ6
 Zippy Yonyx AM10
 Zoakuma AE9



2100



MAIN STAGE



EXIT &
RE-ENTRY



2810



AUTOGRAPHS &
PHOTO OPS

2820

2110

2120

BA1 BA2
BA3 BA4

BB1 BB2
BB3 BB4

1930
MCM
WORKSHOPS



BC1 BC2
BC3 BC4

BD1 BD2
BD3 BD4

BE1 BE2
BE3 BE4

BF1 BF2
BF3 BF4

BG1 BG2
BG3 BG4

BH1 BH2
BH3 BH4

AQ

AR

3000

2850



MCM
Comic Con
2019

TAGE

COMIC VILLAGE

CV100 - CV96

CV81 - CV85

CV95 - CV91

CV86 - CV90

CV80 - CV76

CV61 - CV65

CV75 - CV71

CV66 - CV70

CV60 - CV56

CV41 - CV45

CV55 - CV51

CV46 - CV50

CV40 - CV36

CV21 - CV25

CV35 - CV31

CV26 - CV30

CV20 - CV16

CV1 - CV5

CV15 - CV11

CV6 - CV10

COMIC VILLAGE



CV 1

Mogzilla

londondeep.co.uk



CV 2

Katie Whittle Illustration

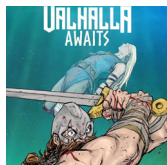
[@kvhittlkov](https://twitter.com/kvhittlkov)



CV 3

Frisson Comics

[@frissoncomics](https://twitter.com/frissoncomics)



CV 4

Phil Buckenham

[@philbuckenham](https://twitter.com/philbuckenham)



CV 5

Off-Kilter Comics / Michael Robertson - Writer

[@microbertson](https://twitter.com/microbertson)



CV 6

Richard Rudge

[@RLRudge](https://twitter.com/RLRudge)



CV 7

Lewis Campbell

[@lewisdraws](https://twitter.com/lewisdraws)



CV 8

AsiaAlfasiArt

[@asiaalfasiv](https://twitter.com/asiaalfasiv)



CV 9

Acbeardoodles

[Acbeardoodles](https://twitter.com/Acbeardoodles)



CV 10

Matt Shaw Publications

facebook.com/mattshawpublications



CV 11

TPub Ltd

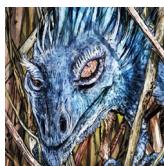
[@tpubcomics](https://twitter.com/tpubcomics)



CV 12

TPub Comics

[@tpubcomics](https://twitter.com/tpubcomics)



CV 13

Neil A Webber Artist

[@neilawebber](https://twitter.com/neilawebber)



CV 14

Kitten.Katt.Art

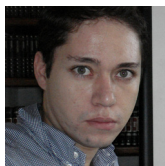
[@Kittenkattart](https://twitter.com/Kittenkattart)



CV 15

Brocoli

[@brocoleishon](https://twitter.com/brocoleishon)



CV 16

Daniel Valadez

@ValadezComics



CV 17

The Samm

@_the_samm



CV 18

**Ross Hughes,
Author**

rosshughes.biz



CV 19 - 20

**BEYOND
THE BUNKER**

@beyondthebunker



CV 21

Chao Illustrations

@Chao_Draws



CV 22

**elena
vitagliano artist**

@EvitaglianoArt



CV 23

Dawnie-chan

@Dawnie_chan



CV 24

Purrl Pankras

@Zenithsan



CV 25

Hellbound Media

@HellboundMedia



CV 26

Juju Treats

@jujutreats



CV 27

FoxInAShoe

@foxinashoe



CV28

Kugali

@kugalimedia



CV 29

Philip Knott

@hinomars19



CV 31

Rebecca Mansfield

@mansfield_becky



CV 32

Max Prentis Visual

instagram.com
maxprentisvisual



CV 33

iella

@iellas

COMIC
VILLAGE

CV 34

Fungii Draws

@fungi draws

COMIC
VILLAGE

CV 35

Art of Helenasia

@Nelehasia

COMIC
VILLAGE

CV 36

Mythopoeia

mythopoeia.us

COMIC
VILLAGE

CV 37

Hawthornearts

@hawthornearts

COMIC
VILLAGE

CV 38

Silvia Carrus

@silviargh



CV 39

jenika ioffreda

@jenikaioffreda

COMIC
VILLAGE

CV 40

Time Bomb Comics

@TimeBombComics

COMIC
VILLAGE

CV 41

Reckless Hero

@recklessheroq

COMIC
VILLAGE

CV 42

**Reckless Hero -
Chris Imber**

@recklessheroq



CV 43

Tony Cooper

@Acbeardoodles

COMIC
VILLAGE

CV 44

FoxFallArt

@FoxFallArt1

COMIC
VILLAGE

CV 45

**Jarrad Scarlett
& Zi-draw**

@MesoMyso



CV 56

**David Clifford &
Danny J Weston**

@DSHOTScomic

COMIC
VILLAGE

CV 57

**Woodlouse &
Voidgodsart**

@LittleWoodlouse

COMIC
VILLAGE

CV 58

**Dungeons
on a Dime**

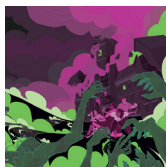
@dungeonsonadime

COMIC
VILLAGE

CV 60

Bozo Robo

@BozoRobo



CV 61

Mike Garley

@Mike Garley



CV 62

Charles Raymond

Comics & Illustrations

@not_so_tiny



CV 64

Willow Woods

@TheMouseyOne



CV 65

Mew-Ville

@mew_ville



CV 67

Ryuuza

@Ryuuza_Art



CV 69

Jamie Brownhill

@jamiebrownhill_



CV 70

Chris Manson

@ChrisLauManson



CV 71

Lady Gabe

@Ladygabe



CV 71

**Mark Bell
Illustration**

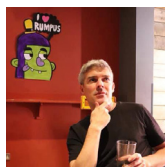
markbellillustration.com



CV 72

**Jack Devereaux/
Mei Lian Hoe**

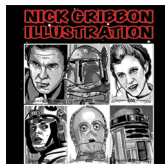
@Deverfro



CV 73

Seb Burnett

@bertramfiddle



CV 74 - 75

**Nick Gribbon
Illustration**

@vDeadallover



CV 76

The Inheretic

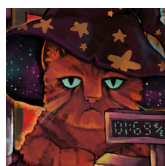
@Theinheretic



CV 77

MOLLY GRAHAM

@maybelsart



CV 79

eethok

@eeth0k



CV 80

Anja Uhren

@anjauhren

COMIC
VILLAGE

CV 81

Tall Tales UK

talesfromarlanon.com

COMIC
VILLAGE

CV 83

**Nathan
Hillustration**

@Nelehasia

COMIC
VILLAGE

CV 84

Parallel Worlds

parallelworldsdc.com

COMIC
VILLAGE

CV 85

Kate Mia white

@katemiawhite

COMIC
VILLAGE

CV 87

HowlinWolfArt

@HowlinWolfArt



CV 88

Ben Allen

@BENECILIN

COMIC
VILLAGE

CV 89

**DenniiStar
Illustrations**

@Denniistardraws



CV 90

Discretely Obvious

@discretelyobvs



CV 92

Let Zoe Spoil You

@zoe_let

COMIC
VILLAGE

CV 93

Hannah Spikings

@HSpikings

COMIC
VILLAGE

CV 95

Sarmander's Stuff

@sarmander1

COMIC
VILLAGE

CV 96

tinrobo

@tinrobo



CV 98

Kevin Wells

instagram.com/kwiz1988

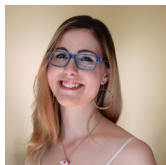
COMIC
VILLAGE

CV 99 - 100

Big Punch Studios

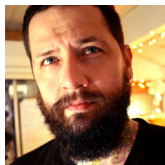
@bigpunchstudios

COMIC BOOK GUEST LIST



Brenda Hickley

Brenda's first credit was with IDW Publishing's My Little Pony Micro Series: Applejack. From there she lent her art to many other areas of the My Little Pony comics. Other comic credits include Ward's Valley (Top Shelf) and self-published project Halls of the Turnip King.



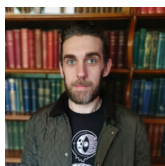
Patrick Parnell

Patrick Thomas Parnell is a comic book and fantasy illustrator from Sarasota, FL. After graduating from the Joe Kubert School of Cartoon and Graphic Design, in Dover, NJ, Patrick attended the Ringling College of Art and Design in Sarasota, where he received a B.F.A in Illustration with a minor in Visual Development.



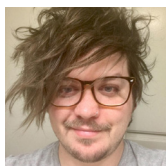
Troy Little

A three-time Eisner nominee and Harvey nominee. He has worked with IDW, Oni and Top Shelf on such titles as the award winning adaption of Fear & Loathing in Las Vegas, Rick & Morty VS Dungeons & Dragons, The Powerpuff Girls, Radically Rearranged Ronin Ragdolls with Kevin Eastman (TMNT).



Andy Williams

A Nottingham based illustrator and comic artist. As well as working on commission work Andy is developing his world/universe, Lost Legends of Lazarus which will be the platform for upcoming written stories and comics.



Ian McGinty

Ian McGinty is an Artist, Writer, and Toy Designer. He is the creator of the Welcome to Showside! comic books series (Z2 Comics). Ian has worked on Nickelodeon's INVADER ZIM movie, Boom Studios' Rocko's Modern Life comic series, My Little Pony (IDW) and Rick and Morty (Oni Press).



Tony Fleecs

Tony Fleecs is currently hard at work writing and drawing My Little Pony comics for IDW Publishing. Over the past 6 years, he's drawn over 36 issues & hundreds of covers. He's drawn Little Ponies, Teenaged girl Ponies, Superhero Ponies, Movie Ponies & Thousands of years ago Legendary Ponies.



Samantha Glow

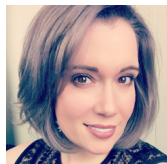
Samantha Glow is an American comic book writer and a Production Designer for BOOM! Studios. A Philadelphia native, she is the co-author of the Welcome To Showside comic series (Z2 Comics) and contributor to the Local Haunts anthology, coming out this autumn.



Dan Parent

An American comic book artist and writer best known for his work for Archie Comics. A graduate of The Kubert School, he began working for Archie immediately after graduation. His writing of the Love Showdown series from 1994 received widespread attention.

GUEST LIST



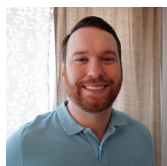
Monica Rial

Known for: Dragonball Z, My Hero Academia, Fairy Tale

Saturday & Sunday

Autograph Price: £24

Photo Session Price: £36



Kyle Phillips

Known for: My Hero Academia

Saturday & Sunday

Autograph Price: £24

Photo Session Price: £30



Steve Blum

Known for: Cowboy Bebop, Star Wars Rebels

Saturday & Sunday

Autograph Price: £30

Photo Session Price: £36



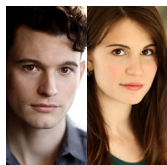
Taylor Gray

Known for: Star Wars: Rebels

Saturday & Sunday

Autograph Price: £24

Photo Session Price: £24



Bryan Dechart & Amelia Rose Blaire

Known for: Detroit: Become Human

Saturday & Sunday

Autograph Price: £36

Photo Session Price: £36



Sean Astin

Known for: Lord of the Rings, Stranger Things, The Goonies

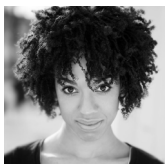
Saturday & Sunday
Autograph Price: £50
Photo Session Price: £60



Anthony Daniels

Known for: Star Wars

Saturday Only
Autograph Price: £60 (cash at table only)
Photo Session Price: £60



Pearl Mackie

Known for: Doctor Who

Saturday & Sunday
Autograph Price: £36
Photo Session Price: £36



Hattie Hayridge

Known for: Red Dwarf

Saturday & Sunday
Autograph Price: £24
Photo Session Price: £24



Robert Llewellyn

Known for: Red Dwarf

Saturday & Sunday
Autograph Price: £24
Photo Session Price: £24

COVER ARTIST SPOTLIGHT: ANDY WILLIAMS

By Dave Axbey

See the awesome anime-inspired cover of this very show guide? That sprang from the fertile imagination of Andy the Illustrator - aka Nottingham-based illustrator and comic artist Andy Williams. We sat down with Andy to talk about his art, influences and long-term creative project, 'Lost Legends of Lazarus'.

MCM: Thanks for drawing such a great-looking show guide cover! Could you take us through the design?

AW: I wanted to illustrate a fantasy landscape that captured both science fiction and traditional fantasy elements in one scene. Although not heavily futuristic, the motorcyclist in the foreground has sci-fi elements in his clothing and the bike he's riding. I prefer to keep these elements subtle to keep the character relatable to the viewer, making the environment and world feel more believable. In the distance there is a huge, traditional fantasy-style castle - something that doesn't feel futuristic at all. I love the juxtaposition that these two elements create in the scene.

MCM: There are lots of nods to anime in your art, especially Studio Ghibli films such as *Spirited Away* and *Howl's Moving Castle*. Are anime and manga a major influence on your work?

AW: Yes, huge. I was never a big fan of Disney growing up and have still not seen many of the classics that most people have seen. Instead, I was always fascinated with anime and manga as it was so different both visually and culturally to what I was used to seeing in everyday life. Studio Ghibli was - and still is - one of the biggest sources of inspiration for me. I especially love the background art used within Ghibli films.

MCM: Do you watch much anime yourself? If so, what are your favourite films and series?

AW: I don't get to watch as much as I used to, as I don't have as much free time these days. When I do get the chance, my favourite series are *One Piece* and *Dragon Ball Z*, while *Spirited Away* will always be my go-to anime movie.



MCM: If we had to describe your style in a single sentence, we'd say 'Hayao Miyazaki meets *Adventure Time*' - do you think that's a reasonable comparison?

AW: Those are the two art styles I am compared to the most - and if I am honest, it would be amazing if I can ever become half as good as either of them. It's an honour to be compared to such great artists!

MCM: Would you say that your art style has changed much over the years?

AW: Early on I was obsessed with learning to digitally paint in a realistic style, as it seemed that if you wanted to find work that's what you had to be able to do. For a long time it felt like I was forcing my style to conform to what I thought people wanted to see from me. I was never that good at realistic rendering and didn't enjoy it all that much, so over time I began to start illustrating things the way I enjoyed doing regardless of what anyone else would think. It felt more natural and produced visually richer work. Over time I began to transition completely away from realistic rendering to working that way I do now.

MCM: Can you tell us a little about your background? How did you get into illustration?

AW: I studied illustration at Loughborough University, graduating around 10 years ago. My first job was working in an animation role that went hand-in-hand with the skills I had picked up studying. I was able to practice and develop my illustration skills whilst learning new animation and video skills to enhance my illustrations and bring them to life. Since then I have focused less on the animation side of things, gradually going full circle back to pure illustrative work.

MCM: As well as doing commission work, you're currently developing your own world, 'Lost Legends of Lazarus' – could you tell us more about the setting and how it came about?

AW: It was originally a way to set myself briefs. I wanted to develop my own characters and adventures, but struggled to find a starting point each time. To help with this, I decided to set myself a world building challenge in the hope that it would give me some sort of basis to begin working on characters and small story projects. I didn't intend to keep going with it as long as I have, but I've enjoyed the process so much that I don't ever see myself stopping!

MCM: What are you looking to do within the Lost Legends of Lazarus framework? Can we look forward to full-length comics and stories in the future?

AW: Definitely! The concept of 'Lost Legends of Lazarus' is that it isn't the name of the world or story, but of an ancient book that exists within a fictional kingdom. It contains stories, legends and tales from across that kingdom – past, present and future. I want to tell these through comics, written stories and hopefully even animation. The nearest comparison I can think of is Star Wars; a collection of stories from a distant place, each focusing on different groups of people but somehow all connected.

MCM: Can you tell us about some of the characters you're putting into the Lost Legends of Lazarus universe? Who is your favourite character design so far?

AW: One of the most popular set of characters so far has been a group of bikers belonging to the Firefly gang. I've still yet to come up with a title for their series, but it's essentially One Piece meets Dragon Ball Z; lots of bounty hunting mixed with epic battles. My current favourites are a couple of characters called Jake and Toby from

a comic I am just starting called 'The Guardians of the Earth Stone'. They are a couple of friends living in a small village on the edge of an ancient forest. Their lives are simple and they're pretty much unaware of the rest of the kingdom. The pair are tasked with guarding a precious artifact called the Earth Stone, which goes missing and leads them on an adventure into the woods. Jake and Toby are clumsy and often make mistakes, but always try to do what's right. On their travels, they get themselves into lots of dangerous – and sometimes funny – situations.

MCM: What tips would you give to someone who wants to become an illustrator?

AW: Drawing daily is one of the best ways to develop your skills. Set aside some time, even if it's only 15 minutes, and build it into your routine. This time is important; you need to keep learning regardless of what level you're at. Make connections and be social with other artists too – there is a great community out there, all willing to give help. Also, use resources! We have access to a wealth of information nowadays and platforms such as YouTube are an amazing way to see behind-the-scenes processes and tutorials created by real artists working in the industry.



MCM: Thanks for chatting with us, Andy! One last question – where can people find your work?

AW: The best place to see my work is on Instagram @andy_the_illustrator – I post the majority of my personal projects there along with regular updates on what I'm up to.

COSPLAY INTERVIEW MASIE CARTER

Having admired Maisie Carter's stunning *Avatar: The Last Airbender* costume at an MCM London, we caught up with the British-born, Portugal-based cosplayer in the run-up to MCM Birmingham to get her thoughts on cosplaying bald, making props, attending conventions and more:

How did you get into cosplay?

I didn't so much get into cosplay as fall into it naturally. I've always loved dressing up and being eccentric, whether it be for events and festivals or just in my day-to-day life, but my experience as a cosplayer started almost four years ago when I put together a cosplay of Link from *The Legend of Zelda* for a small event held at my school. It wasn't the most amazing cosplay (people's firsts rarely are) but I put my all into it and ended up getting so in character that I accidentally convinced a few people I was actually mute! It was a lot of fun!

What for you is the best thing about cosplay?

Cosplay has been such an incredible positive influence on my life that if I were to make a full list we'd be here all day! If I had to pick though, I'd say the rush of being at a convention and interacting with fellow cosplayers and attendees is incomparable; there's just nothing quite like it.

We saw your awesome *The Last Airbender* cosplay at MCM London – could you tell us a little about the cosplay and why you chose Aang as a character?

Avatar: The Last Airbender is a show that's very close to my heart, possibly closer than any other, and I've spent years enjoying it over and over with family and friends. I've always admired the character of Aang and how he handled the tougher side of the world. I strive to be as kind and empathetic as he is.

I started my journey towards Aang after cosplaying a simple waterbender at MCM London and from then on my mind was made up. I knew I had to commit fully if I wanted to do the character justice, so a few months later I shaved my head clean and started working with a seamstress to create the costume. I also decided to bring the elemental bending seen in the show to life using silk veil pois. The following year I made my first appearance as Aang and that's when I knew I'd found the one: my perfect cosplay. The whole experience was nothing short of a dream come true and everyone loved it.

Speaking of Aang, you've mentioned that you specialise in bald cosplay; why is that?

After I shaved for Aang I ended up falling in love with the look, so I figured why not? One of the reasons Aang is such a special cosplay is because you don't see many people doing it. Why? Well, most people aren't willing to shave for a cosplay and bald caps are a monumental pain, but if you can manage to do either then a whole wealth of possible characters are open to you. If you're naturally bald, great! Use it to your advantage. If you've got it, flaunt it, right?

You've also written that any character you create is an expression of some part of you – could you tell us more about that and how you choose your cosplays?

Ever since I could talk I've been a storyteller, weaving worlds filled with all manner of characters that come to life by way of words or art. However, I've only ever been one person so it's natural for the characters I create to be fragmented reflections of my own experiences and worldview. I can twist them and flip them and paint them all manner of colours, but deep down they will always still be a part of me. I feel it's much the same with cosplay. I choose characters I feel a connection with, ones I admire or relate to or even wish to vicariously live through. While I may not have created these characters, I did create the cosplay and thus it is an expression of part of me and the lenses through which I view that character.

Can you tell us about your most recent cosplay?

The Ancient One is definitely my second favourite cosplay. I loved the visuals of Doctor Strange and it quickly became one of my favourite Marvel films. So imagine my delight to find a strong bald female character full of wisdom and badass taking a key role in it; it was just too perfect! And once I teamed up with fellow cosplayer Craig Garden (on Instagram @Sorcerersupremeofscotland) and his amazing Doctor Strange cosplay I knew it was definitely a keeper. The Ancient One may not be as recognisable as Aang, but when she is it's really something special.

As well as cosplay, you also make props and models – could you tell us about some of your projects?

Earlier this year I started to really get into model making which, aside from some simple wood props here and there, I hadn't really delved into before. But delve I did, throwing myself into creating models of the fantastical creatures from the Harry Potter universe in preparation for a local thematic event where I would be taking on the role of Care of Magical Creatures teacher. Let's just say Hagrid left some big boots to fill.

I quickly found I had a natural talent for it as I set to work using any materials I had laying around



my house to build Niffles and Pixies alike, but the most challenging build by far was my dragon puppet. Intended to lie across my shoulders with its neck and head (moving jaws and all) controlled by my carefully disguised arm, it was an ambitious project to say the least. I never could have imagined it would turn out as well as it did. With soft fur, scales, individually glued feathers and eyes that followed you it was a beast to make the great school of Hogwarts proud. The kids at the event certainly loved it!

These builds weren't without challenges, of course. There were hurdles and mistakes as there always are, but for anyone looking to build your own props or models all I have to say is 'try!'. Even if you aren't fully confident in your abilities, even if you've never done it before, just try. Bring all your passion to the table. You might just surprise yourself.

If you had one piece of advice for a new cosplayer, what would it be?

Ah, the dreaded question! I'll admit, I had to spend a long time thinking about this one. I could just say the usual 'try not to take it too seriously and just have fun' but that feels like a cop-out. It's not wrong though. Of course, cosplay is fun, why else would we do it? But when you start to get into it, it's obvious it becomes something more important to you and it's all too easy to fall into the trap of comparing yourself to others.

With that in mind, I think I would remind them that all the cosplayers they look up to started exactly where they are now. You might not see their progress or their struggles, but they had them – so try not to get discouraged or put yourself down. Pick a character you have passion for, one that speaks to some part of you and throw yourself into it, even if you don't have much experience. It doesn't have to be amazing, but you have to start somewhere. What's most important is that you start in the first place, that you take that first step. I guarantee the journey will be fun.

Is attending conventions an important part of cosplay for you?

Attending conventions like MCM London is what solidified my cosplay experience. Seeing so many talented people really inspired me to take my cosplaying to the next level. I'm not saying that attending conventions are necessary

for you to be considered a cosplayer, but it really gave me a focus and drive to create bigger and better cosplays. It also brought so many new friends into my life and gave me some truly unforgettable experiences, so I'd definitely say it's better than cosplaying alone in your room!

You live in Portugal – what's the cosplay scene like there?

The cosplay scene in Portugal is still comparatively young but it's growing fast – and while there aren't as many of us as there are in countries where the cosplay scene is more developed, we're always there for each other. Down on the south side where I live there are only one or two tiny conventions, but even those are very much loved by the people who attend them. Unfortunately, most of the year it's much too hot for... well, most activities really, so I don't do a lot of cosplaying here but there are still plenty willing to go the extra mile even in the make-up melting, wig-frying heat.

Will you be at MCM Birmingham?

Yes, I will be and I'm so excited! I miss the friends I have here and the convention atmosphere! Although I'm not exactly looking forwards to freezing my bald noggin in November, I suppose we all suffer for our art in one way or another. I'll be taking Aang and the Ancient One, so keep an eye out and come say hi if you see me!

Where can people follow you and see more of your work?

If you'd like to see more of my work, you can check out my Instagram @ScaryMcHairArt!





COMIC VILLAGE



Meet the artists and writers behind your favourite comics.

Comic Village is – you guessed it! – where you'll find the bulk of MCM London's comic book and graphic novel content. A broad church showcasing the industry as a whole, Comic Village features everyone from celebrated artists and writers for world-renowned publishers to exciting small press and indie creators to up and-coming local talent. Nor is the area confined to comics alone – you'll also discover a wide range of sketches, posters as well as original art and unique collectibles.

One of the mainstays of MCM Comic Con, you'll find a Comic Village area at every one of our events, flying the flag for sequential art of all flavours. So whether you're a hardcore collector, casual fan or someone who's never read a comic book in their life, make sure you check out the work of our super-talented creators!

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